

HOLLINS GRUNDY PRIMARY SCHOOL

Happiness, Health and Respect for Confident, Creative Learners

Hollins Grundy Curriculum - Yearly Overview 2015/16

Year 5							
	Science LC	Hist/Geog LC	Computing	PE	French	RE	Music
Autumn1		Why is Brazil in the news again? Why should the rainforests be important to us all?	UKS2 iSafe Sessions 1-4 (4weeks) Staying safe in a digital world	Gymnastics		Worship Eid-al-Adha	Don't Stop Believin'
Remembrance							
Half Term							
16 th November	Anti-bullying week						
Autumn2	Do all animals and plants start life as an egg? How different will you be when you are as old as your grandparents?		Y5 iProgram(Unit1) 8 weeks Designing and developing Computer games	Dance		The Bible Advent Hannukkah	Five Gold Rings
Christmas							
Spring1	Could you be the next CSI investigator?	Were the Anglo-Saxons really smashing?	UKS2 iAlgorithm Sessions 1- 2 (2 weeks) Searching, Sorting and Networks. Efficient algorithms	Netball (Coach)	Days of the week Months of the year When is your birthday? Family members Pets	Jesus Lent Chinese New Year	Classroom Jazz 1
8 th February	e-safety + hour of code						
Half Term							

Half Term							
29 th February	Book Week						
Spring 2	Will we ever send another human to the moon?	How can we re-discover the wonder of Ancient Egypt?	Y5 iWeb 6 weeks Remixing and creating web Content using HTML	Athletics	Colours Body parts Describing people Food (fruits)	Faith & God as Spirit Mothers' Day Easter	Benjamin Britain – A Tragic Story
Easter							
Summer 1	Can you feel the force?	How could Hitler have convinced a nation like Germany to have followed him?	Y5 iProgram (Unit2) 8weeks Designing and developing Multi -level Xbox games	Tennis (Coach)	Revision & Conversation	Islam	Stop!
23 rd May	Problem Solving Week						
Half Term							
20 th June	Euro Week						
Summer 2	Art & DT gaps	Art & DT gaps	iPad Year 5 Algorithms & Programming 6 to 8weeks Designing and developing computer animations and games With Hopscotch	Basketball (Coach)		Islam Ramadan Eid-al-Fitr	Reflect Rewind Replay